Take Away

A subtraction activity

What you will need...

- Numicon Shapes (two of each Shape 6-10)
- Numicon Feely Bag
- Numicon 0-5 dice
- Numicon Number Line

What to do...

- Place all the Shapes in the Feely Bag and ask your child to choose a Shape.
- Ask your child to roll the Dice and take the score away from the Shape by covering that many holes. Photo 1
- Then look at the Pattern that is left, and find it on the Number Line. Photo 2
- Ask your child to say aloud what they have done e.g. 7 take away 3 equals 4.
- Continue until there are no Shapes left in the Bag.

